1. Player open the game

The game shall have main menu with play, instruction choice displayed for the player

The game shall allow player to select between them

The game shall have background music.

1. Player select instruction

The game should display a text screen with all the instruction to the user

1. Player select Play

The Game should display another menu with level selector

1. Player choose a level

The game should allow display the game screen for the user

The game shall allow user to control the character

The game shall allow user to see the score

The game shall end if player die

The game shall show the game end screen

1. Player chose to play again

The game shall restart the game with the same level

1. Player select home page

The game shall return to the main menu.